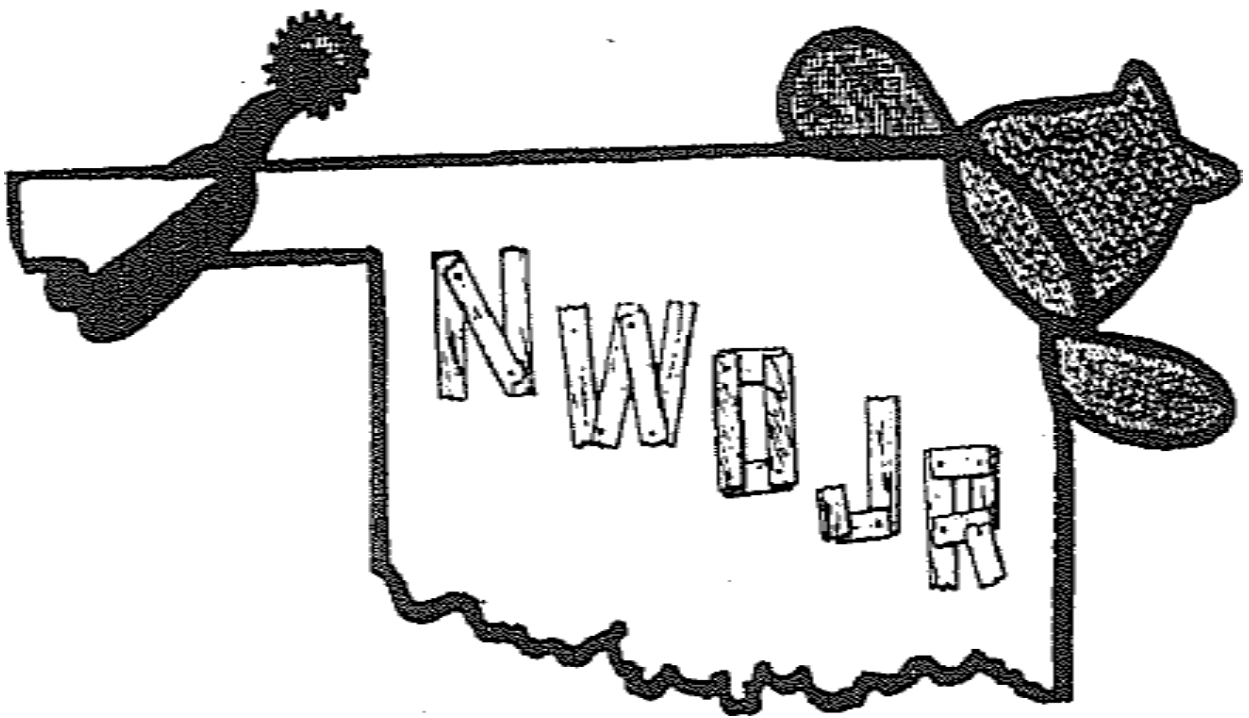


# 2023 Rule Book

## Northwest Oklahoma Junior Rodeo Association



# **ARTICLES OF INCORPORATION**

## **Northwest Oklahoma Junior Rodeo Association**

Purpose: This organization will be an Oklahoma Not for Profit Corporation with purpose & aims as follows:

1. To maintain order & standards set up by NWOJR Inc. among members & their functions.
2. To promote & provide standardized rodeo events for the young people of Northwest Oklahoma & surrounding areas, ranging in age groups 6 yrs & under through 19, with age as of January 1, 2023.
3. To promote the highest type of conduct & sportsmanship at the rodeos by setting up standards to be met to reach this end.
4. To promote closer relations among the rodeo committees & NWOJR Inc. To provide the best possible series of rodeos to climax at the best finals rodeo we can provide.
5. To increase the public awareness of the character & quality of these young people through increased media attention & advertising.
6. To provide greater incentives, in the form of corporate & private contributions for these youth to improve their individual rodeo skills & help to preserve our western heritage.

**BY LAWS**  
**Northwest Oklahoma Junior Rodeo Association**

**ARTICLE I**

Membership:

1. A voting membership shall be established by a current NWOJR membership. Each member shall receive 1 vote by ballot at the NWOJR Finals.

Fees:

1. Membership fees shall be a sum deemed appropriate by the Board of Directors.

**ARTICLE II**

Officers:

1. The officers of this corporation shall be a President, Vice-President, Secretary & Treasurer, elected by board members, which were elected by the voting membership.
2. The officers of the corporation shall direct the NWOJR Inc., together with such duties prescribed by the By Laws of the corporation & the Board of Directors.
3. The terms of the office of all officers shall be from annual meeting to the next annual meeting. Annual membership meeting to be held at NWOJR Finals Rodeo.

**ARTICLE III**

Duties of Officers:

1. The President shall be the chairman of the Board of Directors & the executive committee & ex-officio member of all committees.
2. The Vice-President shall be chairman of all active committees, compiling reports to be presented at the Board of Directors Meetings. In the absence of the President, the Vice-President shall assume the duties of the President. In the event of a vacancy in the office of President, the Vice-President shall serve as the President until the next annual meeting.
3. The Secretary shall keep minutes of all meetings of the association and Board of Directors meetings and shall have custody of the corporate seal and preserve documents of the corporation.
4. The Treasurer shall collect, receive, and have charge of all funds of the corporation & shall deposit such funds in a bank designated by the Board of Directors. The Treasurer shall be accountable for the dispersal of the corporate funds

## ARTICLE IV

### Board of Directors:

1. There shall be a governing Board of Directors of this corporation consisting of 9 at-large members, plus two alternates from the general area, originally elected from the membership.
2. The 9 elected at-large directors shall serve terms of 2 years (4 directors elected opposite year that 5 directors are elected). Alternates shall serve a term of 1 year.
3. The elected & remaining active Board of Directors shall appoint the officers (President, Vice-President, Secretary & Treasurer) at the first regular meeting following the NWOJR Finals Rodeo. At the end of these terms the directors will be up for re-election. New Directors will be elected at the NWOJR Finals.
4. Current Vice-President will head a nominating committee, which will search out eligible candidates for positions available, for directors to be placed on a ballot and voted on at the NWOJR Finals.
5. A meeting of the Board of Directors shall be held the first Wednesday of each month.
6. Special meetings of the Board of Directors may be called by the President at his discretion.
7. A simple majority of the Board of Directors shall constitute a quorum at any meeting.
8. The Board of Directors shall transact the general business of NWOJR Inc. in the interim between annual meetings.
9. The Board of Directors shall establish major policies governing the affairs of NWOJR Inc. and devise measures for continued growth and development.
10. The Board of Directors shall have the power to fill any vacancies of the Board.
11. Alternates will have the right to vote in the absence of any Board Members.
12. A Board Member shall be deemed ineffective if they fail to be present at three (3) monthly meetings without a reasonable excuse and may be replaced by the Board.

## **ARTICLE V**

1. All business conducted at any NWOJR Inc. meeting shall be governed by the Robert's Rules of Order.
2. A quorum at any NWOJR Inc. shall be a simple majority.
3. These Articles may be revised at the NWOJR Finals Rodeo, by a majority vote of the members present at that meeting.

# NWOJR ASSOCIATION RULES & REGULATIONS

## ORDER OF EVENTS

**Saturday: Entries close @ 8:00 a.m. - Rodeo to start @ 9:00 a.m.**

**Sunday: Entries close @ 8:00 a.m. – Rodeo to start @ 9:00 a.m.**

### **Order of Events:**

- Calf Breakaway: 7-10, 11-14, 15-19
  - Ribbon Roping: 11-14, 15-19 (Jackpot only)
  - Tie Down: 11-14, 15-19
    - \*15-19 may enter two (2) tie down runs, both counting towards year-end and All-Around points*
  - Goats: 15-19, 11-14, 7-10, 6 & Under
  - Dummy Roping: 6 & Under
  - Barrel Racing: 15-19, 11-14, 7-10, 6 & Under
  - Pole Bending: 6 & Under: 7-10, 11-14, 15-19
- 

**Saturday: Entries close @ 11:00 a.m. – Events will not start before noon**

**IMPORTANT:** Both rounds of steer events will run on Saturday.

### **Order of Events (following Pole Bending):**

- Chute Dogging: 11-14, 15-19
- Jackpot Steer Wrestling: 19 & under
- Steer Breakaway: 7-10
- Team Roping: 7-10, 11-14, 15-19

## **ENTRY METHOD**

Members must be pre-entered by the Wednesday prior to the rodeo. A locked entry dropbox will be available at every rodeo. All entries must be placed in the dropbox with the correct entry fee or mailed to the Rodeo Secretary Jamie Schweer. Entries shall be mailed, entered through the online entry system, or submitted in the entry dropbox located at the secretary's trailer. Entries will NOT be taken over the phone, through email, or text. Non-members may enter as walk-ups on the day of the rodeo with the applicable entry fee. Members may enter as walk-ups but must pay a \$25 late fee. All walk up/late entries will be added to either the top or bottom of draw, depending on the event. There will be no late fee for Jackpot Steer Wrestling walk-up entries. Entries for calf events, barrels, poles, goat tying and dummy roping will close at 8:00 a.m. on the day of the applicable rodeo. Walk-up entries for these events will be added to the end of the draw, except for the dummy roping and calf events – they will rope first.

Entries for all steer roping events and chute dogging will close at 11:00 a.m. on Saturday as both rounds of steer events will occur on Saturday. Walk-up entries for these events will be added to the top of the draw and be the first to rope. Contestants must enter in their age group for points. Contestants may enter up in age groups to compete for jackpot money only. Team ropers will be allowed to enter with an open hole and allow the Rodeo Secretary to draw a partner for them. Contestants in the 15-19 age group may enter a second run for jackpot (money only, no points), with the exception of 15-19 Tie Down. Those entered in the 15-19 Tie Down may enter twice, and both runs will count toward year-end and All-Around points.

A contestant may draw out with no loss of money until Tuesday, 9:00 p.m., prior to the rodeo. For a late draw-out with a veterinarian or medical release, the contestant will forfeit the stock charge and association fee(s). Any late draw-out without a veterinarian or medical release will not receive a refund of any fees and charges.

## **FINALS ENTRIES**

Entry forms and applicable entry fees must be submitted and in the rodeo secretary's hand by August 23, 2023. Checks will be cashed on August 25, 2023.

**IMPORTANT: THERE WILL BE ABSOLUTELY NO ENTRIES ACCEPTED AFTER AUGUST 23, 2023 – NO EXCEPTIONS.**

## **REFUNDS**

Contestants must have an approved doctor or veterinarian release prior to rodeo time or have been injured while competing in an NWOJR rodeo to receive a refund. Refunds will only be given in events not competed in, in case of injury, excluding stock and association fee(s). Refer to draw-outs in the last paragraph of the **Entry Method** section above.

## **MEMBERSHIP**

A \$30 fee per member per year will be required for those contestants who want to accumulate points for awards and incentives. Each member is required to participate in the association's mandatory fundraiser or solicit sponsorship(s) of at least \$300. The mandatory amount is due before or during the July 1-2, 2023, rodeo weekend. Any member who does submit fundraiser money by July 2, 2023, may not continue to accumulate points until all fundraiser money and/or sponsorship(s) contributions are paid. Any member who joins the association on or after July 2, 2023, will have two (2) weeks from his/her membership date to submit all money.

## **SILENT AUCTION**

Each member family is required to participate in the NWOJR silent auction to benefit the scholarship fund.

**IMPORTANT: Each family will bring one (1) item per family, not per member, to be submitted *before* competing in the NWOJR Finals. Non-compliance will result in the member being ineligible to compete in the Finals.**

Proceeds from the silent auction will contribute toward the scholarships for NWOJR members who are seniors graduating in the current rodeo year and NWOJR prize fund.

Senior members must sign a request form to receive awarded scholarship funds. The member must also show proof of enrollment in college courses or trade school/vocational courses in the second semester by February 15 of the following year to receive scholarship money. The member must also provide proof of at least a 2.0 GPA for the first semester.

## **POINTS**

Points will be awarded as follows: 10-9-8-7-6-5-4-3-2-1 for 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup>, 6<sup>th</sup>, 7<sup>th</sup>, 8<sup>th</sup>, 9<sup>th</sup>, and 10<sup>th</sup> places respectively, regardless of the number of entries per event.

In addition to placing points, one (1) participation point will be given to each member's participating entry.

If a non-member places, points will revert to the highest placing member below that placing. If there are not enough entries in an event for 10 placings, points will be awarded to only those members placing. Points will be awarded at the Finals toward year end totals stated in General Rules, Item 4 and Item 22.

If a team roper places more than once at any given rodeo, including the Finals, he/she will receive respective points, money and awards. Only highest placing team points at each rodeo



will be added to the All-Around totals per contestant. Jackpot Steer Wrestling contestants will not receive event points. No points awarded for adult partners.

All placing ties will be added together and divided equally.

## **PAYOUT**

No ground money will be paid; instead, all ground money will go to NWOJR prize fund.

1. Seventy percent (70%) of entry fee (jackpot money, excluding stock charge) in each event will be paid back to the contestant. The remainder will be retained by the association for stock charges and other operational expenses.
2. A \$25 office/gate charge per contestant per rodeo (each day) will be charged.
3. Payout is as follows:

1-4 entries	1 money	100%
5-9 entries	2 monies	60/40%
10-14 entries	3 monies	50/30/20%
15-19 entries	4 monies	40/30/20/10%
20-24 entries	5 monies	37/27/17/12/7%
25+ entries	6 monies	29/24/19/14/9/5%

- If there is a qualified time or score, all prize money will be paid. If there is no qualified time or score, all money goes to the NWOJR prize fund.
- If a contestant is a no-show, the entry fee will remain in the jackpot for distribution. If a medical or vet release is submitted timely, jackpot money will be refunded to the contestant.

**IMPORTANT:** For any rules/issues that are not covered under the following, the NWOJR board will refer to the NHSRA/NJHRA rulebook.

## **GENERAL RULES**

1. Age limit: 19 and under, as of January 1 of the rodeo year.
2. Each member's parent or guardian will be required to sign a release form before competing. Also, each member's parent or guardian must furnish legal proof of age (i.e., birth certificate) or legal proof of age to the rodeo secretary by the second rodeo entered.
3. Unsportsmanlike conduct, profanity, fabrication of name, age or other facts will not be tolerated. Such action may bring suspension from NWOJR. The consumption of alcohol or drugs will not be tolerated and will result in suspension from the NWOJR.

4. There will be ten (10) regular season rodeos. Contestants will only carry their top eight (8) placings into the finals, and will drop their two (2) lowest from the season.
5. All contestants must wear western attire. Western attire includes a western hat, a tucked in long sleeve shirt, jeans/pants, and boots. Sleeves may not be rolled up. Sweatshirts and pullovers are not considered western attire. Contestants are allowed to wear the **current year rodeo t-shirts** instead of long-sleeved shirts if they choose. Current year t-shirts are the **only** t-shirts that will be permissible to wear during rodeo competition.
6. **IMPORTANT: NWOJR is a rodeo association. We will comply with western attire rules to help prepare contestants for future rodeo events and associations requiring the same.**

The contestant's hat must be on his/her head when he/she passes the plane of the arena or nods for stock in roping events. The alleyway is not considered part of the arena. Flagrant or deliberate action to prevent compliance to this rule will result in a no time/disqualification. A five-second penalty will be issued if the hat is not on head when the contestant passes the plane of the arena or nods for stock in roping events.

**IMPORTANT: A contestant who has not broken the plane of the arena or not called for his/her stock may replace his/her hat to comply with the western attire rule.**

The hat rule can only be waived by the agreement of three (3) members of the NWOJR Board of Directors. In the event of a waived hat rule, contestants shall not wear caps, do-rags, or other types of hats. Contestants may only choose to wear their western hats or wear no hats of any kind at all should the hat rule be waived.

7. Contestants shall not be velcroed or strapped into a saddle.
8. Unusual, unnecessary or inhumane treatment of stock in any event will result in a no time or disqualification and carry the following penalties:
  - (a) 1st offense: \$25 fine
  - (b) 2nd offense: Suspension of member from next rodeo
  - (c) 3rd offense: Revocation of NWOJR membership
9. Any verbal or physical abuse toward any NWOJR rodeo judge, board member, director, announcer, official timer, contestant, parent/guardian of a contestant, volunteer, official, stock contractor or any other personnel or individual will not be tolerated. The following penalties will apply:
  - (a) 1st offense: \$100 fine
  - (b) 2nd offense: Suspension of member from next rodeo
  - (c) 3rd offense: Revocation of NWOJR membership
10. All stock will be drawn, as well as positions (except in steer breakaway & team roping where positions only will be drawn, and cattle will be chute run) for pre-entries. Walk-up entries will be added to the top of the pre-existing draw. All stock will be drawn at the Finals, and the contestant will not compete on the same stock (goats, calves or steers)

twice. Contestant is responsible for competing on correct stock and being ready to compete in a timely manner.

11. An electric timer will be used with a backup flag judge. In the event of a timer malfunction, the contestant will receive the back up time.
12. All announced times are considered unofficial.
13. Three (3) gate calls will be made for each contestant. After three (3) gate calls, if the contestant is not present, then he/she will be considered a turn-out and given no time. The time limit for each gate call will be at the judge's discretion.
14. The event director and/or arena director will have authority to inform rodeo management and judges about rule infractions.
15. Contestant must compete to qualify:
  - (a) Must start & stop time
  - (b) Must mount & call for stock
  - (c) Must compete without assistance to receive a time
16. Payments resulting in an insufficient funds transaction must be cleared and settled with the rodeo secretary before a contestant is allowed to enter any additional rodeos. A collection fee of \$25 per check will be assessed. Cash-only entries may be required at the discretion of the NWOJR board.
17. Local entries and walk-ups will be accepted on the day of the rodeo. Calf events, Barrel Racing, Pole Bending, Goat Tying, and Dummy Roping must be entered by 8:00 a.m. Chute Dogging and Steer Roping events must be entered by 11:00 a.m. Members entering as a walk-up shall pay a \$25 late fee. Contestants entering the Jackpot Steer Wrestling shall not pay late fees.
18. **Time Limits:**
  - (a) **6 & Under Age Group:**

There are no time limits except in dummy roping. Dummy roping has a 5-second limit for fishing after rope makes contact with the dummy.
  - (b) **7-10 Age Group:**

There are no time limits in barrels, poles, and goats.  
Roping events have a 30-second time limit, before penalties.
  - (c) **11-14 and 15-19 Age Groups:**

There are no time limits in barrels, poles, and chute dogging.  
Goat tying, roping events, and steer wrestling have a 30-second time limit, before penalties.
19. All protests must be accompanied with a \$25 cash protest bond. A written protest along with the protest bond must be presented to a NWOJR Board Member. If the protest is ruled in favor of the protestor, the protest bond will be refunded; if not, it will remain with NWOJR. The decision will be made by the NWOJR Board Members who are present at the performance and the judge.

20. In order for a member to compete at the NWOJR Finals Rodeo, each contestant must have competed in one-half of the scheduled regular season rodeos (rounded up in the case of an odd number of regular season rodeos) in each event to be entered in addition to fulfilling his/her obligation in all fund raising activities. Heading and heeling are considered separate events for finals qualifications. Adults roping in the team roping at the finals must also have competed in at least one-half of the regular season rodeos.
21. NWOJR Finals will be two (2) go-rounds. Each contestant will not compete on the same stock (goats, calves or steers) in both go-rounds. Finals contestant order will be drawn for the first day and run in reverse order for the second day. With regard to barrels and poles, the drag placements will be the same for each go-round.
22. Points will be awarded for the top ten (10) places in each go-round and the top ten (10) places in the average. The average is calculated by adding the times or scores together. Points earned will go toward the year-end awards. Finals awards given will be based on times (not points). Points go from 11 (1st place), 10, 9, 8, 7, 6, 5, 4, 3, 2, 1 for each round. Average points go from 10 (1st place), 9, 8, 7, 6, 5, 4, 3, 2, 1 (10th place).

23. **Year-End Event Saddles and All-Around Saddles:**

Each contestant can only win one Event Saddle in the year-end standings. If contestant has qualified to win more than one Event Saddle, the saddle that he/she will be awarded is determined by the following:

The contestant will be awarded the Event Saddle where he/she has the most accumulated points. Same rule applies if the saddle is passed down further.

*Example: Contestant wins the year-end barrels with 50 points and also wins poles with 40 points. The contestant would be awarded the barrel saddle as they have the most accumulated points in barrels. Therefore, the pole saddle would roll down to the 2nd place winner in pole bending.*

All-Around Saddles are not Event Saddles, so a contestant may win one (1) All-Around Saddle and one (1) Event Saddle.

**There must be a minimum of four (4) contestant members in an event for a saddle to be awarded in that event.**

Each member must compete at the Finals in order to receive year-end awards. Hardship cases will be reviewed by the NWOJR Board of Directors on a case-by-case basis.

25. Each member must be present at the Finals awards banquet to receive prizes. Hardships must be hand written and submitted to the NWOJR board prior to the start of the finals. Hardship cases will be reviewed by the NWOJR Board of Directors on a case-by-case basis.
26. If a rodeo is canceled due to weather or uncontrollable circumstances, the rodeo will not be rescheduled. Canceled rodeo may count as a qualifying rodeo for the events in which a contestant was entered in that particular rodeo. If an event is completed, money will be jackpotted and event points will be awarded, but no points will be awarded toward the All-Around. Any entry for an incomplete event will be rolled to the next rodeo. If the

contestant cannot attend the next rodeo, he/she must notify the rodeo secretary by 5:00 p.m. on or before Monday prior to the next rodeo.

27. To be eligible for All-Around prizes, the contestant must have qualified to compete in two (2) or more events. Team roping (whether heading or heeling) is considered one event. Switching ends does not constitute another event.

28. Tie Breaker Rules:

#### **Year-End Event**

(1) The champion of any year-end event shall be awarded to the member who has earned the greatest number of 1st place finishes in the same event for the current year.

(2) Should a tie remain after implementing the preceding tie-breaker provision, then the champion of any year-end event shall be awarded to the member who has earned the greatest number 2nd place finishes in the same event for the current year, which includes the finals results – each go-round and average.

#### **Finals Event and/or Finals Average**

(1) The champion shall be awarded to the member with the highest score or fastest time at Finals.

(2) Should a tie remain after implementing the preceding tie-breaker provision, then the tied members will each receive the prize. Another prize will be ordered to match.

#### **All-Around**

(1) The All-Around champion shall be awarded to the member with the most number of events in which he/she qualified to compete at the Finals.

(2) Should a tie remain after implementing the preceding tie-breaker provision, then the All-Around champion shall be awarded to the member who has earned the greatest number of 1st place finishes for the current year.

(3) Should a tie still remain after implementing the preceding two tie-breaker provisions, then the All-Around champion shall be awarded to the member who has earned the greatest number of 2nd place finishes for the current year., which includes the finals results – each go-round and average.

30. **Stalls and R/V Information**: Stalls and/or R/V hook-ups must be paid by the end of rodeo Saturday for points to accumulate for Sunday. All are encouraged to provide payment of stalls and/or R/V hook-ups through the Venmo app. Payment may also be made to the appropriate NWOJR Board Member by cash or check. Please make checks payable to NWOJR.

31. **IMPORTANT: Once the rodeo begins, no individual may warm up in the competition arena, including team ropers.**

32. No individual, with the exception of NWOJR board members, rodeo secretary, judges, and timers, are allowed in the announcer's stand without approval from an NWOJR Board Member.

33. **Vendor Information:**

Any vendor wishing to sell their product(s) to patrons at a NWOJR rodeo are welcome.

- (a) Each vendor is responsible for his/her own equipment and finding an appropriate space to set up booth.
- (b) The vendor may set up his/her booth beginning at 7:00 a.m. on the first rodeo day of the weekend (or alternate time agreed upon by the NWOJR Board of Directors).
- (c) Each rodeo runs Saturday from 9:00 a.m. until approximately 6:00 p.m. and Sunday from 9:00 a.m. until approximately 4:00 p.m.
- (d) Electricity and running water are not always available, depending on location.
- (e) NWOJR reserves the right to allow any number of vendors to market and sell their product(s) at each rodeo. The NWOJR Board of Directors shall make these determinations.
- (f) NWOJR reserves the right to censor any booth.
- (g) Some locations will not allow food vendors – please check with NWOJR before.
- (h) Each vendor is responsible for the clean-up of his/her area at the conclusion each rodeo weekend, making sure the area is in the same condition it was found prior to the booth set up.
- (i) There will be NO fee for vendors; however, the NWOJR will accept donations. Donating vendors will receive “shout outs” during the rodeo to promote your products.

34. The Board of Directors reserves the right to amend or revise any rule or event at any time during the rodeo season. Any major change in events will be announced and/or posted.

# **EVENT RULES**

## **EVENT RULES**

**IMPORTANT:** Any issues that arise not covered under the following, the NWOJR board will refer to the NHSRA/NJHSRA rulebook.

### **6 & UNDER GIRLS CALF DUMMY ROPING**

1. Each contestant shall rope until he/she misses.
2. Each contestant must rope the dummy from behind the post that is laid on the ground behind the dummy.
3. After each roping round, the calf dummy will be moved, in one (1) foot increments, further from the dummy.
4. Each round shall require each contestant to make one (1) legal catch which shall be a bell collar catch around the neck only.
5. Fishing the rope will be allowed with a five-second time limit.
6. A contestant shall be disqualified for stepping over the post/line at any time.
7. Each contestant shall pull slack tight after catching.
8. Last contestant left roping shall win the event. Remaining contestants will split points and jackpot as appropriate.

*Example: If three contestants missed at 3 feet line, and a fourth contestant catches at the 4 feet line, then the fourth contestant shall win the event and earn ten (10) points. The remaining three contestants shall split 2<sup>nd</sup>, 3<sup>rd</sup>, and 4<sup>th</sup> places' money and points.*

**If only one contestant catches, then he/she shall receive 1st place points and money.**

9. **IMPORTANT:** At the Finals, the designated winner will continue to rope until missing in order to accurately calculate Finals average awards as well as fast time/most catches.

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### **6 & UNDER BOYS STEER DUMMY ROPING**

1. Each contestant shall rope until he/she misses.
2. Each contestant must rope the dummy from behind the post that is laid on the ground behind the dummy.
3. After each roping round, the steer dummy will be moved, in one (1) foot increments, further from behind the dummy.
4. Each round shall require each contestant to make a legal head catch.
5. There are three (3) legal head catches:
  - a) Head or both horns
  - b) Half head, includes 1 horn and the nose
  - c) Around the neck

If the contestant's loop crosses itself in the head catch, it shall be considered an illegal catch. If the hondo passes over one horn, and the loop is over the other horn, the catch is considered illegal.

6. Fishing the rope will be allowed with a 5-second time limit.



7. A contestant shall be disqualified for stepping over the post/line at any time.
8. Each contestant shall pull slack tight after catching.
9. Last contestant left roping shall win the event. Remaining contestants will split points and jackpot as appropriate.

*Example: If three contestants missed at 3 feet line, and a fourth contestant catches at the 4 feet line, then the fourth contestant shall win the event and earn ten (10) points.*

*The remaining three contestants shall split 2<sup>nd</sup>, 3<sup>rd</sup>, and 4<sup>th</sup> places' money and points.*

**If only one contestant catches, then he/she shall receive 1st place points and money.**

10. **IMPORTANT: At the Finals, the designated winner will continue to rope until missing in order to accurately calculate Finals average awards as well as fast time/most catches.**

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### **BARREL RACING (ALL AGE GROUPS)**

1. All barrels shall be 55-gallon steel drums with both ends intact.
2. Barrels shall be placed in a clover leaf pattern (see Appendix I for barrel racing diagram) a minimum of 15 feet from the arena fence or on a standard pattern.  
Standard Barrel Pattern: If the arena size allows, then the first and second barrels shall be placed 60 feet from the timeline. There shall be 90 feet between first and second barrels and 105 feet between third barrel and the first and second barrels. If the size must be reduced, do so by even increments.
3. The timeline and all barrel placements shall be securely marked or staked for the entire rodeo. Markers/Stakes should consist of a rope or multiple zip ties attached to a weighted object. The weighted end of each marker/stake shall be buried into the ground at an appropriate depth leaving the excess rope or zip ties above the ground.
4. Barrels are to be placed on the **INSIDE** of the markers/stakes.
5. Any contestant failing to follow the clover-leaf pattern will receive a no time. A broken pattern shall be defined as breaking or stopping forward motion to retrace their tracks to complete the pattern and/or passing the plane of the barrel on the off side.  
*Example: Should a contestant run by a barrel and have to back up or turn around and retrace their tracks, she would be considered to have broken the pattern.*
6. Once the plane of the arena has been crossed, the contestant/horse must continue forward motion toward the pattern regardless of whether she has crossed the timeline. A no-time will be given to the contestant who fails to maintain forward motion after crossing the arena plane. Any contestant who spins or circles her horse after crossing the arena plane prior to making her run shall be considered to have failed to maintain forward motion and shall be given a no-time.
7. There will be a five-second penalty for each barrel that is knocked down, even if it bounces back upright.
8. The contestant may start from either the left or right barrel.

9. Gates will be closed during each run.
10. An arena drag shall be made after five (5) runs for age groups 7-10 and above.
11. Once the plane of the arena has been crossed, the contestant/horse must continue in forward motion toward the pattern or a no-time will be given. Example: should a contestant cross the plane of the arena and spin a circle before making the run, a no-time will be given.

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### **POLE BENDING (ALL AGE GROUPS)**

1. There will be six (6) poles used, height of poles to be 5 to 6 feet tall. Pole base size must be standard in diameter. Metal bases are not allowed.
2. Poles to be set on top of ground in a straight line (see Appendix II for pole bending diagram). The distance from the starting line to the first pole will be approximately 21 feet and the distance between poles will be approximately 21 feet.
3. There will be a five (5) second penalty for each pole knocked down.
4. The contestant may start from the left or right side.
5. Failure to complete the pattern will result in a no-time. (See diagram in appendix.)
  - a) Wrong way turns are broken patterns.
  - b) If a pole is down, the horse must pass on the proper side of where the base should sit in a “stacked” pattern in order for the run to be considered qualified.
  - c) If the contestant or horse breaks the plane of the start line, except at the beginning and end of the run, it is a no-time.
6. Gates will be closed during each run.
7. For age groups 7-10 and above, there shall be an arena drag after ten (10) runs maximum - less depending on ground conditions - at the discrepancy of pole bending director or Board of Directors.
8. Once the plane of the arena has been crossed, the contestant/horse must continue in forward motion toward the pattern or a no-time will be given.

*Example: Should a contestant cross the plane of the arena and spin a circle before making the run, a no time will be given.*

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### **6 & UNDER GOAT UNDECORATING (BOYS AND GIRLS)**

1. The goat will be staked on a rope that is three (3) feet in length. The stake shall be driven below ground level.
2. The goat shall be held until the contestant crosses the starting/time line.
3. Contestant must dismount and remove the ribbon.
4. Time will stop after the contestant removes ribbon off of the goat’s tail and runs back across a marked line, at which point the judge will drop his/her flag to stop the clock.
5. The contestant will receive a no-time for running over the goat or goat holder. If the horse runs over goat or rope used on the stake for the goat, with or without contact, there will be a ten (10) second penalty.

6. If no ribbon is present, the contestant shall strip the tail and continue to run across the marked line. No re-run will be given.
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### **GOAT TYING (ALL AGE GROUPS)**

1. The goat will be staked on a rope that is ten (10) feet in length. The stake shall be driven below ground level.
  2. The goat shall be held until the contestant crosses the starting/time line.
  3. The goat must be thrown by hand. If the goat is down, the contestant must lift the goat to its feet and throw it again. If the contestant's hand is on the goat when the goat falls, it is considered thrown by hand.
  4. The contestant must cross and tie any three legs. The goat's legs must be crossed above the hoof.
    - (a) Boys will string and tie the goat the same as a calf (see tie-down roping rules). Boys must use a piggin' string. No other material shall be permitted.
    - (b) Girls must use a rope, piggin' string or leather thong. No other material permitted. A legal tie shall be one (1) or more wraps and a half hitch, hooley, or knot.
  5. The contestant must stand back three (3) feet from the goat before the judge will start time for the six (6) second time limit.
  6. Goat must stay tied for 6 seconds.
  7. The contestant shall receive a no-time if he/she touches the goat or string after signaling for time.
  8. If the contestant crosses over goat or rope with horse, or if the contestant's horse comes into contact with goat or rope at any time, a ten (10) second penalty will be assessed.
  9. The goats shall be changed minimally as available stock allows.
  10. All fresh goats shall be run at and tied down before each rodeo. In case of a draw-out, the goat shall be tied by a director or contestant from another age group.
  11. If the goat breaks away because of any fault of the horse, the contestant will be disqualified.
  12. Goats may have horns, but they must be tipped.
  13. Goats will be of equal size and weight within each age group.
  14. All goats will be drawn before each performance.
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### **ROPING EVENTS - GENERAL RULES**

1. A ten (10) second penalty will be added to the base time for breaking the barrier.
2. The barrier will not be considered broken unless the ring drops within ten (10) feet of the pin.
3. If barrier equipment hangs on the animal, the decision concerning bringing back the animal will be made by the barrier judge.

4. If the automatic barrier fails to work, and the stock is brought back, the contestant must take the same animal, during or immediately after the same performance.
5. If, in the opinion of the line judge or director, the contestant is fouled by the barrier, the roper shall get his/her calf or steer back, provided that the contestant declares himself by pulling up immediately.
6. In any roping event, if the animal escapes from the arena, the judge's flag will be dropped, and watches stopped. The contestant will get the animal back with lap and tap start, and time already spent will be added to time used in qualifying.
7. **Score Lengths for Tie Down Calf Roping and Breakaway Roping (All Ages):** Minimum length of score will be length of roping box minus four (4) feet unless the box is less than 14 feet. In this instance, the length of the score would be a maximum of the length of the box minus five (5) feet. The minimum length of the team roping score shall be the length of the box minus two (2) feet. The barrier(s) is/are to be set by the roping director, arena director, and/or judge.
8. There shall be two (2) or more timers, a field flag judge, and a barrier judge or director. The time is to be taken between the two (2) flags. Animals used for roping events should be inspected, and objectionable animals shall be eliminated.
9. Only one (1) loop per roper in all steer roping events is allowed, including the Finals. Should the roper miss with one loop, he/she must retire from the arena, and a no-time will be assessed.
10. Only one (1) loop per roper in all calf roping events shall be allowed, except at the Finals where two (2) loops shall be permitted. At the Finals, should the roper miss with both loops, he/she must retire from the arena, and a no-time will be given. If the roper intends to use two (2) loops where permitted, he/she must carry two (2) ropes and must use the second rope for the second loop.
11. Roping the calf/steer without releasing the loop from hand is not permitted and shall be a no-time.
12. The field flag judge must watch the calf during the six (6) second period and will stop the time on the stopwatch if the calf kicks free using the time shown on the watch to determine whether the calf was tied long enough to qualify.
13. Roper will be disqualified for removing the rope from the calf after signaling for time, until the tie has been passed on by the field judge.
14. If the field judge flags a roper out that still legally has another loop coming, he may get the same calf back with lap & tap with the elapsed time assessed for the one loop already thrown.
15. Roping calves will be drawn before each performance.
16. NWOJR will furnish barrier equipment and rubber bands for calf roping and ribbon roping events.

17. In all roping events and steer wrestling, the pusher cannot push the calf or steer past the end of the chute.
18. The animal belongs to the contestant when he/she calls for it, regardless of what happens, with the following exceptions:
  - a) If the animal escapes from the competition arena, the field judge will drop his/her flag, and all watches will be stopped. The contestant will receive the original animal back with a lap and tap start. The time elapsed will be added to the time used to complete the qualifying run. If a time is not recorded, the contestant will receive a ten (10) second penalty for any jump or loop used. The contestant will also take any barrier or field penalties with him/her with the lap and tap.
  - b) In cases of mechanical failure.
  - c) If, in the opinion of the line judge/director, the contestant is fouled by the barrier, the contestant shall get his/her same stock back, providing he/she declares him/herself by pulling up.
19. A parent/helper may be present in the box to help the contestant get set for the run but may not hold the contestant's horse in the box to aid or assist in the score.

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**BREAKAWAY CALF ROPING (BOYS AND GIRLS) → 30-second time limit**

1. One (1) loop during the regular season shall be permitted as well as the Finals for the 7-10 age group. Two (2) loops allowed at the Finals for 11-14 and 15-19 age groups. If two loops are used, the contestant must carry both.
2. There will be a 30-second time limit, before penalties.
3. Contestants must use the string provided by NWOJR. All saddle horn ties may be inspected by the official.
4. Roper **MUST HAVE A SOLID FLAG TIED TO END OF ROPE**. The rope will be tied to the saddle horn at the end of the rope.
5. A barrier must be used with a 10-second penalty for a broken barrier.
6. The calf must look through the loop then catch as catch can.
7. The calf must break the string. A no-time will be given if the contestant breaks the string.
8. The contestant will receive a no-time should they break the rope from the saddle horn by hand or by touching rope or string after catch is complete. However, if the rope should dally around the horn, the contestant may ride forward, undally the rope, then stop his/her horse to make the rope break away.
9. Time will be flagged when rope breaks from the saddle horn.

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**TIE DOWN ROPING (BOYS) → 30-second time limit**

1. Only one (1) loop during the regular season shall be allowed. Two (2) loops shall be allowed at the Finals. The contestant must carry both.
2. There will be a 30-second time limit, before penalties.

3. Each horse must have a neck rope to prevent abuse to livestock.
4. Contestant's rope must be tied hard & fast.
5. Catch as catch can. The rope must hold the calf until the roper gets his hand on the calf.
6. The contestant must rope, dismount, daylight, throw the calf by hand, then cross and tie any three (3) legs. A legal tie shall consist of one (1) or more wraps, and a half hitch or hooley. If the calf is not thrown by hand, a five (5) second penalty will be applied in the 11-14 age group only.
7. The tie must hold for six (6) seconds after the roper mounts his horse and puts slack in his rope.
8. Roper must not touch the calf after signaling for time. Should he touch the calf after signaling for time, he shall receive a no-time.

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### **RIBBON ROPING (BOYS AND GIRLS) → 30-second time limit**

1. Only one (1) loop shall be allowed during the regular season. Two (2) loops shall be allowed at the Finals where the roper must carry both.
2. There shall be a 30-second time limit, before penalties.
3. The horse must have a neck rope to prevent abuse to livestock.
4. The rope must be tied hard and fast.
5. Catch as catch can. Rope must hold the calf until the runner and/or roper gets hand on calf.
6. The runner and roper will capture & control calf after catch to retrieve the ribbon off the calf's tail. The runner must be the one to remove the ribbon from the tail, and the roper must have his hands on the calf while the runner strips the ribbon.
7. When the ribbon is removed, the runner will run back across the timeline to stop the clock. If the ribbon is not on the calf's tail, the runner may "strip tail" and run back across the timeline to stop the clock.)
8. The roper is to maintain control of the calf until the rope is removed from the neck.
9. Each ribbon roping team must consist of one boy and one girl.

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### **STEER BREAKAWAY (BOYS) → 30 second time limit**

1. Only one (1) loop shall be allowed during the regular season **AND** the Finals.
2. The roper shall come out of the heading box.
3. There shall be a 30-second time limit, before penalties.
4. Each contestant shall use string provided by NWOJR. All saddle horn ties may be inspected by the official.
5. The roper **MUST HAVE A SOLID FLAG TIED TO END OF ROPE**. The rope will be tied to the saddle horn at the end of the rope.
6. A barrier shall be used. There shall be a ten (10) second penalty for a broken barrier.
7. There are three (3) legal head catches:

- a) Head or both horns
  - b) Half head, which includes one (1) horn and the nose
  - c) Around the neck
8. If the loop crosses itself in the head catch, it shall be considered an illegal head catch. If the hondo passes over one horn, and the loop is over the other horn, the catch shall be considered an illegal head catch.
  9. A front leg in the head loop is a no-time.
  10. The steer must break the string. A no-time shall be given if the contestant breaks the string.
  11. The contestant will receive no time should he break the rope from the saddle horn by hand or by touching the rope or string after the catch is complete. However, if the rope should dally around the horn, the contestant may ride forward, undally the rope, and then stop his horse to make the rope break away.
  12. The field judge shall drop his/her flag to signal time to stop when the rope breaks from the saddle horn.
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### **CHUTE DOGGING (BOYS)**

1. With steers loaded in bucking chute, the dogger gets beside the steer, right hand in front of or behind the right front shoulder. When the dogger calls for the steer, the chute gate will be opened. The dogger must keep his right hand in front of or behind the steer's shoulder until the steer's nose crosses the score line. If the dogger moves into throwing position or touches either horn(s) or ear(s) before the steer's nose crosses the score line, there will be a ten (10) second penalty added to the base time. If the steer is thrown before crossing the score line, the dogger will be disqualified.
2. The chute dogger must allow the steer to maintain forward motion to the score line. The chute dogger may not choke steer.
3. It is the contestant's responsibility to check for broken horns.
4. There will be a designated helper assigned by the Arena Director. The helper shall not pass the plane of the chute gate.
5. The contestant is considered to be working the steer when the steer leaves the chute.
6. If the steer gets loose, the dogger may take no more than one step to catch the steer.
7. After crossing the start line, the dogger must bring the steer to a stop or change its direction and twist it down.
8. If the steer is accidentally knocked down or thrown before being brought to a stop or is thrown by dogger putting animal's horns into the ground, it must be let up to all four feet and then thrown. The steer will be considered thrown down only when it is lying flat on its side or on its back with all four feet and head straight.
9. The dogger must have his hand on the steer when flagged.
10. Contestant is required to turn the steer's head so that it can get up.

11. If the steer falls in the opposite direction that the dogger is attempting to throw it (dog fall), then the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.
  12. Refer to NHSRA JH Division Rule Book for any discrepancies.
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### **STEER WRESTLING (BOYS) → 30-second time limit**

1. The steer wrestler shall start from the heading box. The hazer shall start from the heeling box.
  2. There shall be a 30-second time limit, before penalties.
  3. The hazer may be a NWOJR member or adult. Hazers are subject to contestant rules if acting as a hazer. Any violation of the rules by the hazer will disqualify the contestant he/she is helping.
  4. If hazer bats the steer or contestant's horse, the contestant will receive a no-time.
  5. The hazer must not render any physical assistance to the contestant while the contestant is working with the steer.
  6. The contestant is considered working with the steer when the steer leaves the chute.
  7. The steer must be caught from the horse.
  8. If the contestant jumps at the steer, he accepts him as sound.
  9. If the steer gets loose, the wrestler may take no more than one step to catch the steer.
  10. After catching the steer, the wrestler must bring it to a stop or change its direction and twist it down.
  11. If the steer is accidentally knocked down or thrown down before being brought to a stop or is thrown by the wrestler putting the animal's horns into the ground, it must be let up to all four feet and then thrown.
  12. The steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight. The wrestler must have his hand on the steer when flagged.
  13. If the steer falls in the opposite direction that the steer wrestler is attempting to throw him (dog fall), then the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.
  14. The contestant and hazer must use the same horse with which they leave the boxes.
  15. The hazer will be allowed to catch the dogger's horse.
  16. The wrestler is entitled to only one jump.
  17. The wrestler is required to turn the steer's head so that it can get up.
  18. Jackpot Steer Wrestling pays jackpot money only. No points will be awarded as an event or to the All-Around.
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### **DALLY TEAM ROPING (BOYS AND GIRLS) → 30-second time limit**

1. One (1) loop for the header and one (1) loop for heeler will be allowed during all regular season rodeos AND the Finals. The header and heeler must enter the box as entered in the

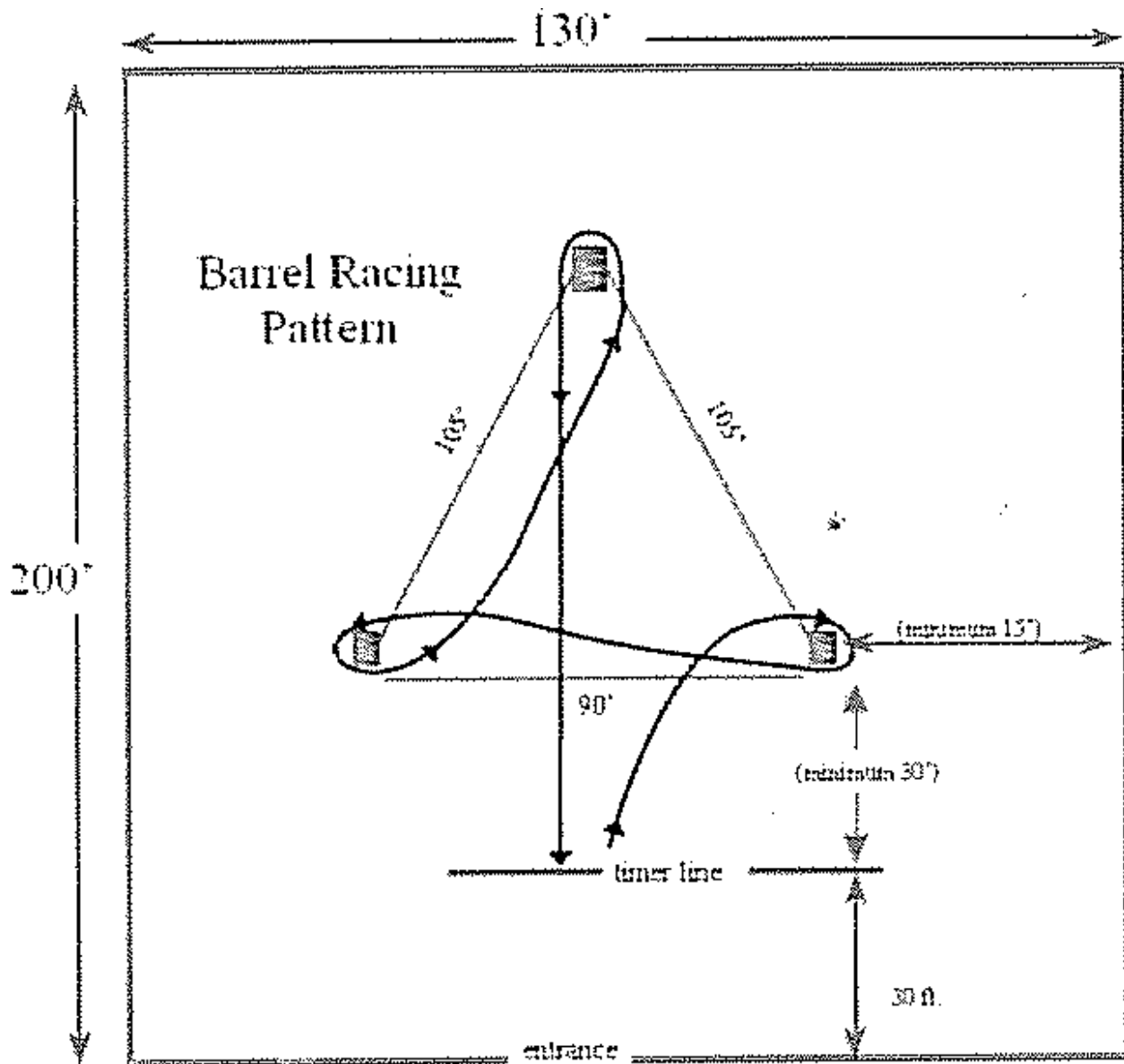


rodeo (header or heeler). Points will be awarded according to the way the contestant entered in the rodeo (header or heeler).

2. Both the header and heeler must leave from their designated roping boxes.
3. There shall be a 30-second time limit, before penalties.
4. No barrier shall be used in the 7-10 age group.
5. A barrier shall be used in the 11-14 age group and the 15-18 age group. A 10-second penalty will be added to the team's base time for a broken barrier.
6. There are three (3) legal head catches:
  - a) Head or both horns
  - b) Half head, includes one (1) horn and the nose
  - c) Around the neck
7. If the loop crosses itself in the head catch, it shall be considered an illegal head catch. If the hondo passes over one (1) horn, and the loop is over the other, the catch shall be considered an illegal head catch.
8. A front leg in the head loop shall be considered a no-time.
9. A cross fire constitutes an automatic no time.
10. If the heeler catches only one (1) hind foot, a 5-second penalty shall be added to the team's base time.
11. The time shall be taken when both ropers are dallied around the saddle horn, and their horses face each other in a line with ropes tight while horses' front feet are on the ground. Ropers must be mounted before time will be taken.
12. Girls may tie on for heel end only.
13. **7-10 Age Group**: Each contestant may enter twice by switching ends or roping with different partners. The contestant's partner for each run may be from any age group or an adult. Only partners who are in the 7-10 age group will be eligible for points. The contestant may also enter with an open end, and a partner will be drawn. Adults may enter in the team roping with a 7-10 division contestant; however, adults shall only have two (2) paid runs with the same partner by switching ends or by roping with two (2) different members.
14. **11-14 Age Group**: Each contestant may enter twice by switching ends or roping with different partners. The contestant's partner for each run may be from any age group or an adult. Only partners who are in the 11-14 age group will be eligible for points. The contestant may also enter with an open end, and a partner will be drawn. Adults may enter in the team roping with a 11-14 division contestant; however, adults shall only have two (2) paid runs with the same partner by switching ends or by roping with two (2) different members.
15. **15-19 Age Group**: Each contestant may enter twice by switching ends or roping with different partners. The contestant's partner for each run may be from any age group or an adult. Only partners who are in the 15-19 age group will be eligible for points. The contestant may also enter with an open end, and a partner will be drawn. Adults may enter in the team roping with a 15-19 division contestant; however, adults shall only have two

- (2) paid runs with the same partner by switching ends or by roping with two (2) different members.
16. **Draw Partners**: Draw partners serve on a volunteer basis. Those willing to serve as draw partners will be put in a hat and drawn for open contestants. Draw partners are not eligible to earn jackpot money or points. Draw partners must be USTRC #5 or above headers, USTRC #6 or above heelers.
  17. **Adult Partners**: Adults may enter the team roping with any member within any age group by paying the designated entry fee; however, adults shall only have two (2) paid runs with the same partner by switching ends or by roping with two (2) different members. Adult partners are eligible to earn jackpot money.
  18. Points for both runs shall count in heading and heeling events. The highest point run shall count toward the All-Around.
  19. Only one saddle will be given in the Team Roping for the 7-10 age group. It will be designated as the 7-10 Champion Team Roper.

# Appendix I: Barrel Racing Pattern



Standard Arena . Measurements and Cloverleaf Pattern

## Appendix II: Pole Bending Pattern

